

BAMBOO

by Mark Steere

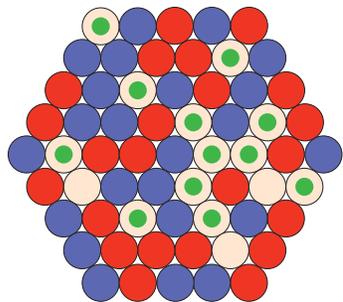


Fig. 1 - Red's turn.

All of Red's available placements are indicated in green. Red can merge his groups, and so reduce his number his groups, but only in a way that doesn't violate the rules.

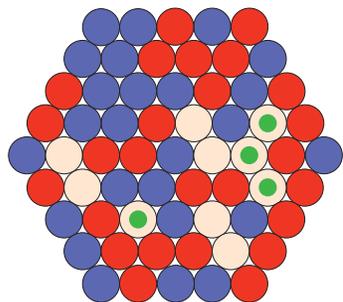


Fig. 2 - Blue's turn.

All of Blue's available placements are indicated in green.

INTRODUCTION

Bamboo is a two player game played on an initially empty hexagonal grid. The two players, Red and Blue, place their own stones onto unoccupied cells on the board, one stone per turn. Players are not allowed to pass. Mark Steere designed Bamboo in March, 2021.

PLACEMENTS

A group is comprised of one or more interconnected, like colored stones.

A player's group can't contain more stones than the number of groups he has. See Figures 1 and 2.

OBJECT OF THE GAME

The last player to place a stone wins.

AUTHOR'S NOTE

Feel free to publish this rule sheet and to program the game of Bamboo. No licensing fee or royalties are expected. However, please don't change the name or the rules, and please attribute the game to me, Mark Steere. My other games can be found at marksteeregames.com.

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